# **bootils Documentation**

Release 0.1.0

1 1 Group

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Bootils offers process boot-strapping utilities that support writing robust application/service launcher and process life-cycle management scripts. It is comprised of a bootils Python package with building blocks for process and resource management, and a CLI tool named nanny that watches your child process after starting, until it grows up into a stable running state.

Continue with reading Introduction & Concepts.

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# CHAPTER 1

# **Important Links**

- GitHub Project
- Issue Tracker
- PyPI
- Latest Documentation
- Google Group

### **Documentation Contents**

# 2.1 Introduction & Concepts

### 2.1.1 Motivation

Startup scripts that come with services are commonly of the launch-and-abandon variety, i.e. after a demon fork was successful, the service is left alone and not watched from the outside. But quite often problems arise only late in an initialization procedure, and if no monitoring system or human watches the logs and other indicators of failure, those problems go unnoticed or at least are only recognized far later than they could be.

The mission of *Bootils* is to fix that, by checking operational parameters *before launching* a service, *during its initialization*, and *while it is running*. It also assists with describing robust startup procedures, and can thus help to replace fragile default init.d scripts without spending lots of effort. This also helps to reduce variation in the way different service processes are managed.

### 2.1.2 Design Principles

*Bootils* follows the Unix Design Philosophy of providing small, simple, clear, modular, and extensible building blocks, to give its user the maximum amount of flexibility and reusability.

#### 2.1.3 Feature Overview

- **Plugin Architecture** *Bootils* has a very small core that manages a set of configured plugins, both built-in and custom ones.
- **Pre-Condition Checks** If a service depends on the availability of resources like mount points or disk space, you can assert they're OK, instead of noticing problems only after you have one more incident to handle.
- Facility Re-Use Established technologies like process supervisors, the Jolokia JMX bridge and so on can be integrated via plugins.
- Runtime Environments In particular for launching Java / JVM applications, a standard runtime is provided based on the Tanuki Java Service Wrapper, which already establishes a basic level of startup and runtime monitoring.

### 2.2 Installation Guide

#### 2.2.1 Overview

The following sections describe different installation options – choose the right one for you. If you use bash, consider *Setting Up bash Completion*.

You might also need to follow some setup procedures to make the necessary basic commands available on *Linux*, *Mac OS X*, and *Windows*.

**Note:** *Bootils* is tested on *Debian Wheezy* and *Ubuntu Trusty*. It will generally work on other platforms or other versions of these distributions, too. The most important pre-requisite is availability of Python 2.7 or 3.4+.

### 2.2.2 Installation as a Debian Package

Debian packages of release versions will eventually be available on Bintray. Follow the instructions there to extend your *APT* configuration, update your package database with apt-get update, and finally install the package using apt-get install bootils.

If you want to build your own package file directly from source, you need to follow these steps:

- Install dh-virtualenv 0.8+.
- Create a working directory.
- In the development environment, call invoke deb the built package files are placed in the dist directory.
- Optionally, upload the package to a local Debian repository, e.g. to Artifactory using dput.

After installation, continue with the Quick-Start Guide.

### 2.2.3 Installation With pip

*Bootils* can be installed via pip install bootils as usual, see releases on GitHub for an overview of available versions. To get a bleeding-edge version from source, use these commands:

```
repo="Build-The-Web/bootils"
pip install -r "https://raw.githubusercontent.com/$repo/master/requirements.txt"
pip install -U -e "git+https://github.com/$repo.git#egg=${repo#*/}"
```

It is recommended to **not** do this via sudo, but to create a virtualenv first, or use pipsi for installation. See Contribution Guidelines on how to create a full development environment.

Continue with Setting Up bash Completion or the Quick-Start Guide.

### 2.2.4 Setting Up bash Completion

To add bash completion, read the Click docs about it, or just follow these instructions:

```
cmdname=one
mkdir -p ~/.bash_completion.d
( export _$(tr a-z- A-Z_ <<<"$cmdname")_COMPLETE=source ; \
   $cmdname >~/.bash_completion.d/$cmdname.sh )
grep /.bash_completion.d/$cmdname.sh ~/.bash_completion >/dev/null \
```

```
|| echo >>~/.bash_completion ". ~/.bash_completion.d/$cmdname.sh"
. "/etc/bash_completion"
```

**Note:** The Debian package already comes equipped with an appropriate snippet, just make sure you have the bash-completion package installed.

The Quick-Start Guide describes the next steps.

### 2.3 Quick-Start Guide

The following will help you setting up and starting a very basic service. The Configuration Reference provides details on the configuration options presented here.

Refer to the examples directory on GitHub for more setups of typical services.

### 2.3.1 A Very Simple Example

The netcat example demonstrates the basic mechanics of setting up a runtime environment using Bootils, without any complexity whatsoever introduced by the service that is launched.

The detailed installation steps to run it are found in the examples/netcat README, here we'll explain the moving parts in that demo and what's their purpose.

**TODO** 

# 2.4 Using the CLI Tool

The nanny command acts on the configuration of a service, by first checking any pre-launch requirements, starting it when those are OK, and then watching logs and other status indicators until it reaches a stable running state.

Use nanny --help to get a list of global options and sub-commands, nanny <command> --help for detailed help on a specific command and its options, and nanny help to get information like the paths to configuration files and plugin directories.

## 2.4.1 Performing Checks

While checking requirements is always done when launching a service, it can also be triggered explicitly by using the check sub-command. If any requirement isn't satisfied, the return code will reflect that – use this together with the –q option to test them in scripts.

The --pre and --post options can be used to select which checks to perform, if neither is given, *all* checks are active.

Each check produces a result with the following attributes: ok (either true or false), name (the qualfied name of the check), comment (details on the requirement, e.g. a file system path), and diagnostics (error messages, output of a command that actually performed the check, ...).

Unless the global option -q is used, check results are printed to the console; if you use -v, diagnostic information is included, which can help to hunt down the reason for a check failure. The available output formats are text (tabular output), tap (Perl's Test Anything Protocol), and serialization into json, yaml, or csv. Use the --format option to select them, text is the default.

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#### Example:

```
$ nanny -v check -f tap
not ok 1 FileSystem: exists /etc/cassandra/jolokia-config.properties
ok 2 FileSystem:exists /etc/hosts
not ok 3 FileSystem:mounted /mnt/data
# [Errno 2] No such file or directory: '/mnt/data'
not ok 4 FileSystem: mounted /mnt/commitlog
# [Errno 2] No such file or directory: '/mnt/commitlog'
not ok 5 FileSystem:mounted /opt
# path resides in root file system
ok 6 FileSystem:mounted /home
ok 7 FileSystem:mounted /home/jhe
not ok 8 FileSystem:diskfree /home 70% 44GiB [46.9% 43.8GiB/104.6GiB free]
# violated 70% condition (46.9% 43.8GiB free)
# violated 44GiB condition (46.9% 43.8GiB free)
ok 9 Host:packages oracle-java8-jre | oracle-java8-installer
# oracle-java8-jre 8.45-1~ui1404+1 install ok installed
ok 10 Host:packages javaservicewrapper
# javaservicewrapper 3.5.22-1~ui1404+1 install ok installed
not ok 11 Host:packages jolokia-jvm-agent
# Command '[u'dpkg-query', u'-W', u'-f=${Package} ${Version} ${Status}', u'jolokia-jvm-ågent']' retu:
1..11
```

### 2.4.2 Launching Services

**TODO** 

# 2.5 Configuration Reference

**TODO** 

### 2.5.1 Configuration File Structure

Configuration files consist of sections that start with a [section-name] line, with an (unnamed) *global* section before the named ones. Nesting sub-sections into outer sections is achieved by adding more square brackets. See ConfigObj Files for more details.

Each section holds a list of key/value pairs.

**Note:** Later versions will offer alternative formats like YAML, as long as they're able to represent this nested structure of sections and key/value pairs.

### 2.5.2 Main Configuration Files

Configuration files are expected at the locations as shown by the nanny help command, on a Linux system that is:

```
/etc/bootils/nanny.conf
/etc/bootils/nanny.d/*.conf
~/.config/bootils/nanny.conf
```

If you define the NANNY\_CONFIG environment variable with additional files, those will be appended to the default list – try this command to see for yourself:

```
NANNY_CONFIG=/tmp/foo.conf:/tmp/bar.conf nanny help
```

Configuration files are merged in the given order, i.e. keys that appear in files further down the list shadow those in files read earlier. This allows you to provide general settings in the default files, and then modify and extend them for a specific service.

Common usage patterns are to have everything in /etc/bootils/nanny.conf if you only ever run a single service (say, in a Docker container), and use the conf.d directory for snippets of global configuration added by packages. If you run several services on one machine, keep nanny.conf clear of settings specific to any service, and use nanny.d/< service >.conf files for those. In the service-specific files, be sure to qualify your top-level sections with the service name, e.g. [< service >:pre-check].

### 2.5.3 Built-in Plugins

### **FileSystem**

This plugin allows to check that a certain path exists, is executable, or is mounted (i.e. not part of the root file-system). You can also check for free space of the volume of a given path using diskfree.

All these attributes take a multi-line list of paths to check, diskfree also expects a percentage or size threshold of minimal free space. If both a percentage and a size is given, each must be satisfied for the check to be OK.

#### Example:

```
[pre-check]

[[FileSystem]]

exists = """
    /etc/cassandra/jolokia-config.properties
    /etc/hosts

"""

executable = """
    /bin/bash

"""

mounted = """
    /mnt/data
    /mnt/commitlog
    /opt
    /home

"""

diskfree = """
    /home 5% 42GiB
"""
```

#### Host

With the Host plugin, you can ensure that essential packages were indeed installed by your configuration management tool. This provides explicit diagnostics (unlike e.g. a command not found for some missing tool), and avoids errors that might only appear when a service tries to access an optional component that was not installed.

#### Example:

```
[pre-check]

[[Host]]
packages = """
    oracle-java8-jre | oracle-java8-installer
    service-wrapper
    jolokia-jvm-agent
"""
```

#### **Network**

The network plugin is able to check if all ports and addresses, that your server is going to use, are not already bound. Example (short-hand notation):

```
[pre-check]
[[Network]]
ports = 80, 8081
```

### Example (verbose):

```
[pre-check]
[[Network]]

[[[http]]]
port = 80
family = tcp
address = 0.0.0.0

[[[jmx_port]]]
port = 6379
family = tcp
address = 127.0.0.1
```

# 2.6 Custom Plugins

### 2.6.1 Installing Additional Plugins

#### **TODO**

The default paths for custom plugins on a POSIX system are /etc/bootils/plugin.d and ~/.config/bootils/plugin.d.

### 2.6.2 Writing Your Own Plugins

#### **TODO**

Plugins are implemented in classes that inherit from <code>bootils.plugins.loader.PluginBase</code> and then provide appropriate method implementations like <code>pre\_check.PluginBase</code> also provides a few helper methods, most importantly <code>bootils.plugins.loader.PluginBase.result()</code> to create check result data that can then be yielded to the core.

To get an idea how this all works when put together, look at the code of the built-in plugins in the bootils.plugins.core package.

## 2.7 Complete API Reference

The following is a complete API reference generated from source.

### 2.7.1 bootils package

Bootils offers process boot-strapping utilities that support writing robust application/service launcher and process life-cycle management scripts.

It is comprised of a bootils Python package with building blocks for process and resource management, and a CLI tool named nanny that watches your child process after starting, until it grows up into a stable running state.

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### **Subpackages**

#### bootils.commands package

CLI commands.

#### **Submodules**

**bootils.commands.check module** 'help' command.

bootils.commands.help module 'help' command.

**bootils.commands.service module** Service launching and process control commands.

#### bootils.plugins package

Package and namespace for plugin implementations.

Built-in plugins live in bootils.plugins.core, and custome plugins are loaded from the file system into the bootils.plugins.custom namespace.

#### **Subpackages**

**bootils.plugins.core package** Package holding Bootils *core* plugins.

#### **Submodules**

```
bootils.plugins.core.demon module Unix demon runtime environment.
class bootils.plugins.core.demon.Demon(context)
     Bases: bootils.plugins.loader.PluginBase
     Unix demon runtime environment.
     control_start (*args, **options)
         Start a Unix demon.
     control_stop (*args, **options)
         Stop a Unix demon.
bootils.plugins.core.filesystem module File system plugin.
class bootils.plugins.core.filesystem.FileSystem(context)
     Bases: bootils.plugins.loader.PluginBase
     File system checks.
     post check()
         Perform checks.
     pre check()
         Perform checks.
bootils.plugins.core.filesystem.diskfree_result(spec)
     Return result of a single disk usage check.
bootils.plugins.core.filesystem.on_same_fs(path1, path2)
     Check if two paths reside in the same file system.
bootils.plugins.core.host module Host + operating system plugin.
class bootils.plugins.core.host.Host(context)
     Bases: bootils.plugins.loader.PluginBase
     Host and OS checks.
     post_check()
         Perform checks.
     pre_check()
         Perform checks.
bootils.plugins.core.jsw module Tanuki Java Service Wrapper runtime environment.
Debian JSW paths (Wheezy 3.5.3; Jessie 3.5.22):
/usr/sbin/wrapper - ELF executable
/usr/share/wrapper/daemon.sh
```

/usr/share/wrapper/make-wrapper-init.sh

/usr/share/wrapper/wrapper.conf

```
class bootils.plugins.core.jsw.JavaServiceWrapper(context)
     Bases: bootils.plugins.loader.PluginBase
     Tanuki Java Service Wrapper runtime environment.
     control_start (*args, **options)
          Start a Java service.
     control_stop (*args, **options)
          Stop a Java service.
bootils.plugins.custom package Namespace for loading custom plugins.
Submodules
bootils.plugins.loader module Plugin management.
class bootils.plugins.loader.PluginBase (context)
     Bases: object
     Base class for plugins.
     This class defines the plugin interface (callbacks), and provides sensible default implementations so that a plugin
     only has to define those callbacks it needs to override.
     cfg_list (key, section=None)
          Get a config value as a list.
     configure (config)
          Store plugin-specific configuration.
     control (command, *args, **options)
          Control a service / process.
          This delegates to a control_< command > method of a subclass, if one is found.
              Returns True if the command was handled successfully.
              Return type bool
     name
          Name of the plugin (e.g. for reporting).
     post_check()
          Perform post-launch checks and generate results.
     pre check()
          Perform pre-launch checks and generate results.
     result (ok, name, comment, diagnostics=None)
          Create checks. CheckResult with a qualified name.
class bootils.plugins.loader.PluginContext
     Bases: object
     State held by plugins.
class bootils.plugins.loader.PluginExecutor(loader)
     Bases: object
     Call plugin hooks in different life-cycle phases.
```

```
configure()
                         Assemble configuration for each plugin and pass it on.
             control (command, *args, **options)
                         Delegates execution of the given command to all plugins, until one of them indicates it handled the task.
             post checks()
                         Perform post-launch checks.
             pre checks()
                        Perform pre-launch checks.
class bootils.plugins.loader.PluginLoader (cfg, appname)
             Bases: object
             Load and manage plugins, both core and custom ones.
             See also Package Discovery and Resource Access using pkg_resources.
             DEFAULT_PLUGIN_PATH = [u'/etc/{appname}/plugin.d', u'{appdir}/plugin.d']
             discover()
                         Inspect the given search path and import any plugins found.
                         Returns the list of plugin classes.
             classmethod load_into_context (ctx, project=None)
                         Discovers plugins and places a PluginLoader instance in ctx.obj.plugins.
bootils.util package
Helpers.
Submodules
bootils.checks module
Check helpers + results.
class bootils.checks.CheckFormatter (formatting=u'text', stream=None, verbose=False)
             Bases: object
             Emit a sequence of check results.
              \texttt{GLUE} = \{ \text{`yaml': } (\text{u'`, u'`, u'`, 'json': } (\text{u'[\n', u', \n', u'\n], 'csv': } (\text{u'`, u'`, u'`, 'tap': } (\text{u'`, u'\n', u'\n'), 'text': } (\text{u'`, u'\n', u'\n
                         Print any trailing output and clean up resources.
             dump (result)
                         Print a single check result.
             write (text)
                         Unbuffered write of given text to output stream.
class bootils.checks.CheckResult (ok, name, comment, diagnostics)
             Bases: tuple
                 _getnewargs__()
                         Return self as a plain tuple. Used by copy and pickle.
```

```
__getstate__()
          Exclude the OrderedDict from pickling
     __repr__()
          Return a nicely formatted representation string
     comment
          Alias for field number 2
     diagnostics
          Alias for field number 3
     name
          Alias for field number 1
     ok
          Alias for field number 0
bootils.config module
Configuration utilities.
bootils.config.envvar(name, default=None)
     Return an environment variable specific for this application (using a prefix).
bootils.config.version_info(ctx=None)
     Return version information just like -version does.
bootils.launcher module
Service launcher and processc control.
class bootils.launcher.LauncherBase (config)
     Bases: object
     Process launch & management.
     init_environ()
          Initialize process environment and return its old state.
     restore_environ(oldstate)
          Restore process environment to previous state as returned by init_environ.
bootils.launcher.check_gid(gid)
     Get numerical GID of a group.
          Raises KeyError – Unknown group name.
bootils.launcher.check uid(uid)
     Get numerical UID of a user.
          Raises KeyError – Unknown user name.
bootils.launcher.signal2int(sig_spec)
     Convert given signal specification to its integer value.
          Parameters sig_spec (int or str) - Either already an int, a number as a string, or a case-
              insensitive signal name.
          Returns Signal number.
          Return type int
```

**Raises** ValueError – Bad / unknown signal name, or bad input type.

### 2.8 Contribution Guidelines

### 2.8.1 Overview

Contributing to this project is easy, and reporting an issue or adding to the documentation also improves things for every user. You don't need to be a developer to contribute.

#### Reporting issues

Please use the *GitHub issue tracker*, and describe your problem so that it can be easily reproduced. Providing relevant version information on the project itself and your environment helps with that.

### Improving documentation

The easiest way to provide examples or related documentation that helps other users is the GitHub wiki.

If you are comfortable with the Sphinx documentation tool, you can also prepare a pull request with changes to the core documentation. GitHub's built-in text editor makes this especially easy, when you choose the "Create a new branch for this commit and start a pull request" option on saving. Small fixes for typos and the like are a matter of minutes when using that tool.

### **Code contributions**

Here's a quick guide to improve the code:

- 1. Fork the repo, and clone the fork to your machine.
- 2. Add your improvements, the technical details are further below.
- 3. Run the tests and make sure they're passing (invoke test).
- 4. Check for violations of code conventions (invoke check).
- 5. Make sure the documentation builds without errors (invoke build --docs).
- 6. Push to your fork and submit a pull request.

Please be patient while waiting for a review. Life & work tend to interfere.

### 2.8.2 Details on contributing code

This project is written in Python, and the documentation is generated using Sphinx. setuptools and Invoke are used to build and manage the project. Tests are written and executed using pytest and tox.

#### Set up a working development environment

To set up a working directory from your own fork, follow these steps, but replace the repository https URLs with SSH ones that point to your fork.

For that to work on Debian type systems, you need the git, python, and python-virtualenv packages installed. Other distributions are similar.

### Add your changes to a feature branch

For any cohesive set of changes, create a *new* branch based on the current upstream master, with a name reflecting the essence of your improvement.

```
git branch "name-for-my-fixes" origin/master
git checkout "name-for-my-fixes"
... make changes...
invoke ci # check output for broken tests, or PEP8 violations and the like
... commit changes...
git push origin "name-for-my-fixes"
```

Please don't create large lumps of unrelated changes in a single pull request. Also take extra care to avoid spurious changes, like mass whitespace diffs. All Python sources use spaces to indent, not TABs.

#### Make sure your changes work

Some things that will increase the chance that your pull request is accepted:

- Follow style conventions you see used in the source already (and read PEP8).
- Include tests that fail *without* your code, and pass *with* it. Only minor refactoring and documentation changes require no new tests. If you are adding functionality or fixing a bug, please also add a test for it!
- Update any documentation or examples impacted by your change.
- Styling conventions and code quality are checked with invoke check, tests are run using invoke test, and the docs can be built locally using invoke build --docs.

Following these hints also expedites the whole procedure, since it avoids unnecessary feedback cycles.

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